

Jack's Place details

“Discreet Hospitality for the True World Traveller”

Services are generally free to party members.

There is a shuttle from the gate to the resort on every cycle, it is a Range Rover (review, may need larger vehicle). The driver, Old Ned (see below) does not have gatesight, but is a believer in paranormal, ufo, psychic info so accepts the situation. Most of the employees at the resort have similar beliefs and were interviewed extensively. Ride to and from gate is free for any traveller, those not staying at Jack's are given shuttle service to the nearest public transportation, the shuttle leaves some hours after arriving at Jack's to allow them to partake of the bar – “you can relax in our lounge until the shuttle leaves”. Twice daily shuttles on non-gate days as well. Tipping the driver is encouraged. There is a special Centaur trailer for the Range Rover, but it is not taken as a matter of course.

House layout - first floor has a central entry, where the front desk is, the traveller desk is behind it and is at the rear entrance where folks picked up from the gate are dropped off. The house is split into two wings, the east (left as you face the front) is the traveller wing. Each wing has an entry/sitting room, large main eating hall, and connected drawing/smoking rooms.

Up the front stairs is the second floor which has 36 single rooms, sharing two baths at each end of the wing, also has the linen storage and such. Both wings are entered through a door, the east is locked, access with room key (Ving card). Third floor has the large suites, paired rooms off a common sitting area and bath. **The inn has a total of 12 small suites with fireplaces, 6 in each wing.** Each also has a jacuzzi and steam shower. Room service is available from the casual restaurant. Each room is equipped with 20" TV (satellite feed), telephone, and stocked fridge. VCRs, CD players, Video Disc players, and basic personal appliances (coffee pot, hair dryer, etc) are available at the desk.

Elevator access to west wings via public lift, east wings via freight elevator which is locked. The eastmost suite is the Executive Suite, the PC in residence lives here, PCs are roomed from east to west, other travellers from west to east. Travellers also may chose to use west wing rooms at a small discount (?). There are 6 such combinations on each side. The fourth floor dormer rooms are staff quarters and PC storage lockers. There are also several cottages scattered over the grounds, which include riverside Centaur cottage, excuse for the large doors and passages is they are for handicapped.

Meals are served in the dining rooms at set times. Afterwards, the large dining room is the pub/music area, one is a gaming room (smoking), the last is a quiet room for conversing or more private groups. All rooms on the main floor have extensive sound proofing added. Main room: there is a disco ball, a small stage, tables in the middle, booths around the edge, and a wood bar with mirror. Gaming room: complete with slot machines, a pool table, dart lanes, one each poker, roulette, and baccarat tables. The quiet room is also a mundane library. This is a casual restaurant, with an American chef for high variety.

7 large outbuildings:

There are **stables** with an assortment of horses and saddles for both English and Western riders. There are **10 horses**, all of pure breed. Three are Stallions and are kept in separate

stables. There is a professional trainer and breeder on premises, and the horses are bred regularly and then sold at horse shows to assist in paying for their upkeep.

High dollar, elegant restaurant with a French-Canadian chef.

Recording studio (need Zane's input).

Pool (existing). There is an indoor olympic-size pool, which is also used by the local community for special events--for a fee that helps offset its costs. There is an annual "TJ Invitational" swim meet.

Chapel (existing) Has been renovated. Anglican.

2 barns - one is for vehicles, there are above ground diesel and gas tanks. The garage has been renovated for the Ferrari Testarossa.

New facilities. The following may be underground to keep the grounds uncluttered.

There is a large gymnasium which includes free weights, nautilus-style weights, aerobics rooms, squash rooms (underground), tennis courts--both clay and lawn, 9-hole golf course with equipment, putting green, and driving range. Near to a river, river cottages would be nice.

There is skeet shooting and croquet available on premises.

Arboretum

There are day trips to London with different tours available or a 'do your own thing' excursion.

There is an elegant formal garden with gazebos and other sitting areas. A privet hedge maze is being grown.

Laundry is not done on site, it is sent out. Services are available for guests.

Other services:

- Currency exchange at 10% commission for gold or local currency, 20% for offworld. Paid in both directions.
- "Jack's Place Introduction to Earth" is a book/cassette package that covers basics of culture, geography, travel, and political alliances. Several commercial references to Jack's included.
- Travelling Essentials shop carries clothes, maps, portable radios, guidebooks, and phrasebooks. Has kind of a "Sharper Image" feel to it, and can order many additional items not in stock. Some items sport a tasteful "Jack's Place" logo. Open to public.
- Traveller's concierge handles any matter with discretion. There is a public concierge as well if there's enough business.
- Mail boxes for rent. There are additional charges for excessive mail storage.

TJ had a variety of surveillance cameras installed that cover the halls and grounds immediately around the house.

Background stuff:

The crickets in the house are encouraged by the staff. One of the previous lords of the manor invented a device which drove the crickets off. Shortly thereafter, his only son was killed in a riding accident, and the baby his daughter in law carried was a girl. The granddaughter married into another family, so the manor moved to another name. After the old man died, the new lord let the crickets back into the house. He went on to have six sons and three daughters.

Originally the Shriver Farm

Who owns the land the gate is actually on?

Founding date?

Significant additions?

Secret passages?

Method if IDing "executive" PCs?

Larger vehicle for "gate taxi", Range Rover is too small for largish groups and their gear.
Perhaps an extended van?

Staff:

3 Kitchen
2 Maids
4 Grounds
1 Front desk/Bellman
1 Manager
1 Bartender
1 Bouncer (from Car Wars)
2 Wait staff

Britt - Head front desk competent, level headed, day-to-day manager, day shift. Somewhat the 'school head mistress', CH of 10

Amie - Evening shift, assistant front desk manager, Britt's evening counterpart. CH of 17.

Night shift manager does books, of Indian background (wears turban)

Bar bouncer - from Car Wars.

Bartenders are big englishmen - younger works nights, older days. Father/Son

3 Cocktail waitresses, 1 may be promiscuous.

Evening bar back - Hispanic, also does bussing for dining room.

Housekeeping - 6 people total, the more senior handle the traveller rooms.

Kitchen - Headed by Mama, large Haitian woman, believes in voodoo, has somewhat prescient dreams. Her boyfriend is Old Ned. She has 3 people working for her in the kitchen, one is a baker, does pastry and breads.

Old Ned - Driver of the Range Rover to the gate. 120 at Martial Arts (drunken style), Dodge, and Drinking. When drunk, he gets an extra Dodge/Attack. Old Ned's major port of call was Hong Kong

General staff - Goerge (smart) and Lenny (kinda slow). George looks out for Lenny, who has a feel for animals.

Groundskeeper - Marrdin is a druid type, lives outdoors and works for free, comes for meals as desired.

Jamie Callendar (scion) of Callendar, Callendar and Henty is Jack's law firm.

Non-staff:

Man who supplies passports and other ID comes by the day after the gate opens.

Traders are encouraged, but expected to be using rooms and services here.